THE EXPERT'S VOICE® IN OPEN SOURCE

Covers GIMP 2.8

GINP for Absolute Beginners

Jan Smith with Róman Joost



GIMP for Absolute Beginners



Jan Smith with Roman Joost

Apress[®]

GIMP for Absolute Beginners

Copyright © 2012 by Jan Smith and Roman Joost

All rights reserved. No part of this work may be reproduced or transmitted in any form or by any means, electronic or mechanical, including photocopying, recording, or by any information storage or retrieval system, without the prior written permission of the copyright owner and the publisher.

ISBN 978-1-4302-3168-4

ISBN 978-1-4302-3169-1 (eBook)

Trademarked names, logos, and images may appear in this book. Rather than use a trademark symbol with every occurrence of a trademarked name, logo, or image we use the names, logos, and images only in an editorial fashion and to the benefit of the trademark owner, with no intention of infringement of the trademark.

The use in this publication of trade names, trademarks, service marks, and similar terms, even if they are not identified as such, is not to be taken as an expression of opinion as to whether or not they are subject to proprietary rights.

President and Publisher: Paul Manning
Lead Editor: Dominic Shakeshaft
Technical Reviewer: Alexandre Prokoudine
Editorial Board: Steve Anglin, Mark Beckner, Ewan Buckingham, Gary Cornell, Jonathan Gennick, Jonathan Hassell, Michelle Lowman, Matthew Moodie, Jeff Olson, Jeffrey Pepper, Frank Pohlmann, Douglas Pundick, Ben Renow-Clarke, Dominic Shakeshaft, Matt Wade, Tom Welsh
Coordinating Editor: Jessica Belanger
Copy Editor: Mary Behr and Kimberly Burton
Indexer: SPi Global
Production Support: Patrick Cunningham
Cover Designer: Anna Ishchenko

Distributed to the book trade worldwide by Springer Science+Business Media, LLC., 233 Spring Street, 6th Floor, New York, NY 10013. Phone 1-800-SPRINGER, fax (201) 348-4505, e-mail orders-ny@springer-sbm.com, or visit www.springeronline.com.

For information on translations, please e-mail rights@apress.com, or visit www.apress.com.

Apress and friends of ED books may be purchased in bulk for academic, corporate, or promotional use. eBook versions and licenses are also available for most titles. For more information, reference our Special Bulk Sales–eBook Licensing web page at www.apress.com/bulk-sales.

The information in this book is distributed on an "as is" basis, without warranty. Although every precaution has been taken in the preparation of this work, neither the author(s) nor Apress shall have any liability to any person or entity with respect to any loss or damage caused or alleged to be caused directly or indirectly by the information contained in this work.

Contents

About the Authors	xv
About the Technical Reviewer	xvi
Acknowledgments	xvii
Introduction	xviii
Chapter 1: Finding and Installing GIMP	1

Chapter 2: Getting to Know the GIMP Workspace	15
Chapter 3: Basic Computer Graphics	45
Chapter 4: Image Straightening, Cropping, Scaling, and Perspective	61
Chapter 5: Fixing Problems in Images	85
Chapter 6: Digital Imaging Projects	131
Chapter 7: Setting Up a Graphics Tablet	167
Chapter 8: Digital Art: Painting in GIMP	175
Chapter 9: Digital Art: Drawing in GIMP	223
Chapter 10: Hints, Tips, and Further Help	273
Appendix A: Keyboard Shortcuts	
Appendix B: GNU General Public License	295
Glossary	

dex

Contents

About the Authorsxv
About the Technical Reviewer xvi
Acknowledgments
Introductionxviii
Chapter 1: Finding and Installing GIMP
In This Chapter
Is This Chapter for You?1
GIMP Works on Windows, Mac, and GNU/Linux2
System Requirements3
GIMP Is Free Open Source Software
Windows: Downloading and Installing GIMP3
Portable GIMP for Windows: Installing GIMP on a USB Drive, CD, or DVD7
Mac: Downloading and Installing GIMP8
Snow Leopard and Leopard (Mac OS X 10.6x, Mac 10.5x)
Tiger: Downloading and Installing GIMP11
GNU/Linux11
Ubuntu
Extra Functionality in GIMP via Plugins13
Summary14
Chapter 2: Getting to Know the GIMP Workspace
In This Chapter
Is This Chapter for You?15
Quickest Way to Learn GIMP16
Starting GIMP16
Windows16

Mac	16
Linux	16
GIMP 2.8 Workspace	17
Simplifying GIMP's Workspace	
Quick Quiz	21
GIMP Workspace Tour	21
Quick Quiz	27
Toolbox	
Quick Quiz	
Menus in GIMP	
File Menu	
Edit Menu	
Select Menu	
View Menu	
Image Menu	
Layer Menu	
Colors Menu	
Tools Menu	
Filters Menu	
Windows Menu	40
Help Menu	41
Quick Quiz	
Dockable Dialogs or Dockable Panels	
Undo History—Great for Beginners	
Quick Quiz	
Summary	
Chapter 3: Basic Computer Graphics	
In This Chapter:	
Choosing an Image File Format	
Suggested File Types for Beginners	
Quick Quiz	
Zooming in GIMP	

Image Basics44	8
Quick Quiz	3
Checking Image Resolution in GIMP5	3
Saving Files in GIMP via the File ➤ Export Menu	5
Saving (Exporting) and Reducing JPG File Size	8
Summary	0
Chapter 4: Image Straightening, Cropping, Scaling, and Perspective	1
In This Chapter	1
Straightening or Rotating an Image6	2
Image Opens Upside Down6	8
Cropping an Image70	0
Basic Crop70	0
Cropping to an Aspect Ratio72	2
Cropping to a Width or Height74	4
Changing the Size of an Image74	4
Making an Image Larger7	5
Making an Image Smaller7	7
Fixing Perspective: Leaning Buildings74	8
Framing an Image82	2
Summary	3
Chapter 5: Fixing Problems in Images	5
In This Chapter	5
Assessing Images	5
Image Assessment Gallery80	6
Assessing Brightness and Darkness	9
Assessing Your Editing9	1
Areas of GIMP Used in This Chapter92	2
Correcting with Brightness (Contrast)93	3
Improving Tones in Images with Levels90	6
Correcting a Dull Image with Curves	1
Improving Color and Tone with Curves100	6

Color Too Strong (Oversaturated)	
Hue-Saturation	
Noisy Image	
Sharpening an Image	
To Sharpen an Image with Unsharp Mask	
Removing Red Eye	
Selections	
Red Eye Removal	
Using Brushes to Repair Images	
Whitening Teeth	
To Whiten Teeth	
Unwanted Spots or Blotches	
Removing Spots with the Smudge Brush	
Removing Spots with the Healing Brush	
Making Brushes Dynamic	
Summary	
Chapter 6: Digital Imaging Projects	
In This Chapter	
The Digital Project Gallery	
Adding Text to an Image	
Text on a Transparent Background	
Layers	
Adding Two or More Images Together	
Saving Layers	147
Layer Masks (Non-Destructive Editing)	
Working on Part of an Image (Selections)	149
Tools to Select Part of an Image	151
Cage Transform Tool	
Cloning or Copying Parts of an Image	
Cloning an Item in an Image	
Color to Black-and-White	

Changing the Look of Your Images with Filters	
Old Fashioned Sepia Toning	
Warping an Image	
Using a Filter to Convert a Photo a Background for a Drawing	
Summary	
Chapter 7: Setting Up a Graphics Tablet	167
In This Chapter	
The Benefits of Using a Graphics Tablet	
How to Add a Graphics Tablet	167
Installing Graphic Drivers on Your Computer	
Setting Up Your Graphics Tablet	
Troubleshooting Tips	170
Adding Pressure Sensitivity to Your Tablet	170
Setting Up Your Tablet's Eraser	172
Summary	173
Chapter 8: Digital Art: Painting in GIMP	175
In This Chapter	175
Paint Tools in GIMP	175
Is This Chapter for Me?	176
Digital Painting: The Advantages	176
The Canvas	
Navigation and Zooming	
Color Basics	179
Choosing a New Color: The Color Dialog	
The Bucket Fill Tool	
Changing the Background Color	
Managing Colors: Palettes	
Becoming a Digital Painter: Using Paint Tools	
The Eraser Tool	
The Paintbrush Tool	
Doing More with Brushes	

Layers	
The Canvas Revised	
Managing Layers with the Layer Dialog	
Doing More with Layers	
Problems with Layers	
Filling in the Details	
Blending Colors	
How to Blend Colors with the Smudge Tool	
Lightening and Darkening Colors	
Summary	
Chapter 9: Digital Art: Drawing in GIMP	
In This Chapter	
How to Draw in GIMP	
Tools for Drawing	
The Bucket Fill Tool	
The Eraser Tool	
Drawing with Selections	
Selection Tools	
Creating an Elliptic Selection	
Doing More with Selections	
Drawing Freely	
Drawing a Straight Line	
Pixel Art	
Using Depth in Pixel Art	
Painting Without a Tablet	
Assistive Painting: The Paths Tool	
The Path Tool Options	
Common Problems with Using Paths	
The Paths Dialog	
Summary	
Chapter 10: Hints, Tips, and Further Help	
Customizing GIMP	
Increasing GIMP's Undo History	

Scanning Images	275
GIMP Can Be Extended	
What is a Plug-in?	276
GIMP Extension List	278
Photoshop and GIMP: A Comparison	279
GIMP and Photoshop on the Same Computer	
Troubleshooting GIMP	
I Just Want One Workspace	
I Cannot Seem to Paint or Fill My Image with a Color	
The Paint Tools Are Not Working	
GIMP Will Not Let Me Do Anything	
Lost Toolbox or Other Dialogs	
Where Is Undo History?	
Resizing Your Workspace	
Layer Control	
How Do I Make Changes Outside a Selected Area?	
How Do I Reset a Tool or Dialog?	
Improving GIMP's Speed	
How Do I Get Maximum Editing Control of an Image?	
How do I Copy and Paste in GIMP	
How do I remove the Marching Ant Border around my Image	
How do I open Raw Files	
Further Help	
Mailing Lists	
IRC: Joining the GIMP Community	
Further Reading	
Other Open-Source Graphics Software	
Inkscape	
Scribus	
Blender	
GIMP's Future	
Gibii of uture	

Appendix A: Keyboard Shortcuts	
Help	
Tools	
Context	
Within a Dialog	
Within a File Dialog	291
Window	291
Zoom	291
Scrolling (Panning)	
Rulers and Guides	
Undo/Redo	
Clipboard	
Fill	
Appendix B: GNU General Public License	
Preamble	
Terms and Conditions	
0. Definitions	
1. Source Code	
2. Basic Permissions	
3. Protecting Users' Legal Rights from Anti-Circumvention Law	
4. Conveying Verbatim Copies	
5. Conveying Modified Source Versions	
6. Conveying Non-Source Forms	
7. Additional Terms	
8. Termination	
9. Acceptance Not Required for Having Copies	
10. Automatic Licensing of Downstream Recipients	
11. Patents	
12. No Surrender of Others' Freedom	
13. Use with the GNU Affero General Public License	
14. Revised Versions of this License	
15. Disclaimer of Warranty	

16. Limitation of Liability	
17. Interpretation of Sections 15 and 16	
How to Apply These Terms to Your New Programs	
Glossary	
Alpha	
Alpha Channel	
Aspect Ratio	
Brightness	
Color Cast	
Convert to RGB Working Space	
Crop	
Curves	
Dialog	
Dock	
Docking	
Dot for Dot	
EXIF Data	
Export/Save Images	
GIMP	
Guides	
Grid	
Help	
HDR	
Histogram	
Hue	
Inkscape	
Interactive Boundary	
Levels	
LZW	
Pixel	
Pixel Art	
Plug-in	
Raster Images	

Saturation	
Save	
Scaling	
Scale-Up	
Sharpening	
Snap to Grid	
Snap to Guide	
Tonal Range	
Undo	312
Undo History	
Unsharp Mask	
Value	
Vector Images	313
XCF	
Zoom	

lex

About the Author



Jan Smith has been taking photos for more than 20 years; her photos have been reproduced in a range of media. In 2000 she studied digital imaging at the Adelaide Central School of Art and moved from the darkroom to digital editing with relief.

Jan discovered GIMP nine years ago while volunteering at Computerbank (a non profit company refurbishing donated computers for low income people). She helped people become familiar with computers loaded with open-source software. She has developed a solid grasp of the way beginners learn to use software.

Jan has worked as a technical writer for Infrae in the Netherlands and for companies using open-source software in Australia. She was elected Vice President of the Zope Foundation in 2010. She has a background in radio journalism, technology and production.



Roman Joost first learned about open-source software in 1997. He is the project manager of GIMP's user documentation and he has contributed code to GIMP. He has contributed to GIMP and Zope open-source projects for eight years.

Roman has a Diplom-Informatiker (FH) from Anhalt University of Applied Sciences in Koethen, Germany. He has worked for Gocept GmbH & Co. in Germany, Infrae in the Netherlands, and is currently working for another Zope company in Brisbane, Australia. For relaxation, he enjoys photography and digital painting with GIMP.

About the Technical Reviewer

Alexandre Prokoudine is a regular contributor to various, free software projects—mostly related to design, photography, and music and video production. When not using, testing, or translating apps, he writes news about and tutorials on them for the Libre Graphics World blog. He works in the education projects department for a Linux vendor.

Acknowledgments

Thanks to my husband, Darce Cassidy, for his feedback, patience, cooking and the photo on page 73. Thanks to my son, Michael Cassidy, for his sage-like comments. Thanks to Anna Rigg for the photo on page 60. Thanks to Robyn Harvey for your friendship and encouragement. To Arthur Dent, thanks for nagging me in 1999 to get involved in open-source software,where intelligence and cooperation help overcome short-sighted, greedy, vendor lock-in.

A special thanks to Alexandre Prokoudine; the book is richer for your helpful and incisive technical review. Thanks to Roman for writing the painting and drawing chapters and for sticking with the project, even after the arrival of your first child. Thanks to Jessica Belanger, Matt Wade, Nancy Wright, Kimberly Burton, Mary Behr, Dylan Wooters, Leah Weissburg, and the team at Apress who helped whip this book into shape. Thanks also to the members of the Parklands Photo Club and others who filled out the digital editing survey.

Thanks to Jernej Simončičfor making GIMP available to Windows users and to everyone involved in the development of this powerful software.

—Jan Smith

Thanks to my family for the support they gave me; without I would have not been able to participate in this book. Thanks to Anne Schneider, my brother Lars, my wife and Ross Copping for checking my chapters and trying various exercises. Additional thanks goes to my brother Lars for his artwork in Figure 8-26 on page 198. To my uncle Dr. Wolfgang Joost, a dedicated thanks for your inspiration.

I would like to thank Jan Smith for the countless effort she put into this book and her support in general. Without her, this book would have not been possible.

Thanks again to the many GIMP developers and people in the free software community, like Sven Neumann, Michael Natterer, Alexandre Prokoudine, Martin Nordholds, and many more who helped me contribute to this application. Thanks to the documentation team who put in a lot of effort into making the GIMP user manual better with each release.

I would also like to thank Jakub Steiner and Garrett LeSage for their contributions to the free software community; they inspired me to contribute, too.

-Roman Joost

Introduction

Is This Book for You?

- Yes, if you are moving from a photographic darkroom to a digital image editor.
- Yes, if you are looking for a digital image editing guide for beginners.
- Yes, if you enjoy using free software.
- No, this book is not for you if you want to use the command line or scripting (see GIMP's online resources for assistance).

What Is GIMP?

GIMP is a digital image editor and a digital drawing tool. GIMP allows you to:

- Retouch photos by fixing problems affecting the whole image or parts of the image
- Adjust colors in your photos to bring back the natural look
- Be creative with your photos—crop, blend, and add items, special effects, and more
- Discover the fun of digital drawing and painting without messy paints and a wet canvas

If you need something more than a simple digital editing program, GIMP could be for you. GIMP has the ability to sandwich different elements to make up a picture. It also has controls for cropping, scaling, exposure, brightness, contrast, color balance, sharpening, and a vast number of ways of selecting objects in an image. There are a large number filter effects for photos and drawings. Images can convert to a large range of file formats.

Volunteer programmers, designers, and writers have been developing GIMP for more than fifteen years. The 2012 release of GIMP version 2.8 has new features, such as Single-Window Mode and Paint Dynamics. GIMP traditionally has three separate windows. Single-Window Mode joins the three windows into one workspace. With Paint Dynamics enabled, brush strokes mimic real-world brush strokes.

GIMP for Windows, Mac, and Linux

This book covers GIMP 2.8 and explains GIMP for Windows, Mac, and Linux. If you have an older version of GIMP, please upgrade so that you can use GIMP's latest features, which are described in this book. GIMP is free to upgrade because it is free software.

Why Does GIMP Have an Odd-Sounding Name?

This is a question often asked of the GIMP community.

GIMP stands for **GNU Image Manipulation Program.** It was originally called The GIMP, but today the correct name is GIMP. Developers of GIMP are happy with this name.

This Book Is for Beginners

This is book is written for absolute beginners to digital image editing and digital drawing. We presume you have a working knowledge of your computer, its operating system, how to use a mouse, and find items in a menu system. You should also be able to find your images on your computer. We do not expect you to have used GIMP or any other digital image editing software. This guide is to help you get up and running editing your images using a wide range of options and to get started with digital drawing.

Some people have the luxury of learning digital image editing in a classroom with the help and support of teachers and other students. This book presumes you have no one to turn to for help or for encouragement with your GIMP project.

There is nothing like the exhilarating feeling of transforming an ordinary image into a very good or even a great image. It is not so great if you are stuck or if you do not know how to do something in GIMP. It is even worse if you do not know the technical name for the task that you are trying to complete. Forgetting or not knowing the technical name for a task can happen with any image-editing program, not just GIMP.

We have reduced the emphasis on technical terms such as, masks, paths, channels, layers, filters, and so on. However, this does not mean we do not cover these topics. If you know what these concepts mean, you can look them up in the index at the back of the book. Beginners using this book will get to use some or all of these concepts depending on the projects they choose to do.

The Focus Is on Problem Solving

The focus of this book is on tasks and problem solving. We tested chapters in this book with people who had never used GIMP and with people new to digital editing. We also surveyed camera club users and took note of their responses. For some, the hardest part was finding things in GIMP. Throughout the book, we help you locate tools and menu options. Some people want to jump in and start editing straight away. Others need an overview and a clear roadmap. Not everyone learns a new skill the same way. This book covers a few approaches to learning.

You can read each chapter in turn or you can just read the section that solves your current digital editing task or problem. It is your choice.

Throughout the book, we point out traps for new digital editors.

Will I Be Successful in Using GIMP?

If you use GIMP once a year, you are not going to be successful in using GIMP. To get the maximum benefit from GIMP, like anything worthwhile, you must practice. If you do not have lots of time, we suggest you learn one or two useful tasks in GIMP. It is then easy to build on this and increase your skills.

Is GIMP Too Complicated?

If you are worried that GIMP may be too difficult or geeky for you, you are probably wrong. If you can you pass exams, drive a car, cook, sew, hold down a job, or find your way around a new city with a map, then you have sufficient skills to try GIMP. If you have a fear of computers, then think of your computer as a mere tool for your creativity, rather than a barrier.

Have you used another image-editing program? Do not expect GIMP to do things exactly the same way. GIMP does some tasks differently; for instance to save a JPG image, you export it rather than save it. There may be a learning curve for you. This book tries to resolve those hiccups and differences.

Photoshop and GIMP Comparisons

You may have been using Photoshop and have decided to try GIMP. Things will not necessarily be in the same place in both programs. Our hints and tips section in Chapter 10 looks at the similarities and differences between Photoshop and GIMP. GIMP is more complex than Photoshop Elements.

Why Is GIMP Free?

People participate in open-source software for similar reasons that people play or follow a sport. They like the code and they enjoy the social aspects. Open-source developers believe in sharing knowledge freely. Working on an open-source project is a way for people to have fun, to build something they need, to share, to compete, to extend their knowledge, to help others, to be part of a community, and for some, to become well-known in that community.

The History of GIMP

The story of GIMP's development helps explain how open-source programs evolve and extend.

In 1995, two university students, Peter Mattis and Spencer Kimball, developed the first version of GIMP for a project at the University of California at Berkeley. After the completion of the class project, they decided to extend their small project. Peter worked on the plug-in architecture and Spencer worked on core GIMP. This meant they were working on very separate pieces of the architecture. They were complimentary teammates.

Collaboration and Sharing in the Open-Source World

Peter and Spencer did not develop in isolation; they participated in newsgroups and mailing lists. In July 1995, Peter answered a mailing list question about plug-ins, gave his own solution, and offered further information, if needed. A few months later, Peter asked a newsgroup, "What kind of features should (image manipulation software) have? (Tools, selections, filters, etc.) What file formats should it support?"

They were developing, sharing, evolving, and collaborating with others from the beginning.

By July 1996, GIMP had two mailing lists, the gimp-user and the gimp-developer mailing lists. In 1997, Peter and Spencer graduated from the university and stopped contributing to the GIMP project. By then, however, other people were contributing to GIMP and are continuing to do so today.

GPLv3 License for GIMP

GIMP 2.8 has a GPLv3 license. The GPLv3 license allows people to use GIMP for no charge. Additionally, developers can use or make a copy of the source code and add to it or turn it into something else entirely. Developers can distribute this new version, as long as the original code and the new code have the same sharing conditions. You can read the full license details in Appendix B.

GIMP 2.8

Released in 2012, this version of GIMP has a number of new features.

- Single-Window Mode gives the option of joining GIMP's three windows into one window.
- Single-Window Mode incorporates the navigation of open images via thumbnails.
- With Brush Dynamics enabled, the thickness and opacity of a brush depends on the pressure, speed, and angle of your mouse or graphical tablet.
- Brushes now have the option of rotation.
- There is an improved text tool.
- Enhanced resource management allows for tagging of frequently-used tools.
- Layers have a locking feature to avoid accidental strokes.
- There is improved ability to customize GIMP's tools and workspace.
- The Cage Transform Tool enables you to alter the shape of a subject, while keeping it realistic-looking.

400,000 Downloads a Week?

According to SourceForge, every week more than 400,000 people download GIMP for Windows and Mac from its web site alone.

Summary

GIMP is a sophisticated, open-source image-editing program. If you have basic computer skills, it is possible to learn GIMP. This book guides the person new to graphics and digital editing software. Use this book to solve some simple graphics tasks, then come back to the book to try tasks that are more complex.

CHAPTER 1

Finding and Installing GIMP

In This Chapter

- Where to find GIMP
- How to install GIMP on your computer

Is This Chapter for You?

- If you have installed a program on your computer before, try this chapter.
- If you have not installed a program on your computer before, ask the person who usually adds extras to your computer for help. Do not forget to hand them your usual bribe and this chapter. They will be pleasantly surprised to see how easy it is to install GIMP.
- If you want to install GIMP from the source code, this chapter is not for you. Try the online resources at www.gimp.org.

You may still be hesitating and asking yourself if you should try GIMP. GIMP is one of the very few free programs that provides an alternative to expensive advanced photo editing software such as Photoshop. If you use Photoshop and are trying GIMP for the first time, Chapter 10 covers the similarities and differences between GIMP and Photoshop. When you download GIMP, you will not be alone; there have been over 112 million downloads of GIMP for Windows.

You probably have some photos you would like to improve or play around with but you aren't sure if this will be easily accomplished. We try to make editing in GIMP as easy as possible for a beginner so you can focus on your creativity.

Will GIMP work on your computer? GIMP is available for computers with Windows, Mac, or Linux operating systems, and it needs 1GB or more of RAM. Do not put GIMP on an old computer from your garage and then blame GIMP if it runs slowly.

This chapter shows you where to find and download GIMP and how to install it for Windows, Mac, and Linux. GIMP 2.8 was used for this book, but older versions are available. However, since GIMP is free, we see no need to use an older version. And GIMP 2.8 has some very useful new features!

As mentioned, you will not be the first person to download and try GIMP.

- There are over 400,000 weekly downloads of GIMP for Windows from SourceForge.
- There are around 40,000 weekly downloads of GIMP for Mac from SourceForge.
- For Linux, it is guestimated that there are more weekly downloads than GIMP for Mac.

GIMP Works on Windows, Mac, and GNU/Linux

GIMP is available for the following Microsoft Windows systems:

- Win7
- Vista
- XP
- Windows Portable is a GIMP application for a USB drive, CD, DVD, etc.

Note Older versions of Windows can run older versions of GIMP. However, very old versions of GIMP look and behave differently than the examples given in this book.

GIMP is available for the following Apple Macintosh systems:

- Snow Leopard 10.6x
- Leopard 10.5x
- Tiger 10.4x

GIMP works on both PC- and Intel-based Macs. The GIMP for Mac download comes bundled with a number of extra photo editing and retouching tools.

Note A very old version of GIMP will run on Panther 10.3 but it lacks many of the features talked about in this book. GIMP will not run on version 9 of the Macintosh operating system.

GIMP is easy to install on the following Linux systems:

- Debian
- Fedora
- Gentoo Portage

- Slackware
- OpenSUSE
- Ubuntu

Most other versions of Linux also support GIMP but the installation may be more complicated.

System Requirements

GIMP 2.8+ runs well on computers that are one to three years old. GIMP needs 1GB of RAM to run. More RAM is definitely an advantage, especially when working on large images.

GIMP will run on Windows or Mac computer without conflicting with other graphic software such as Photoshop.

GIMP Is Free Open Source Software

GIMP is free of charge. It is not only free of charge but you are free to use and share this program with as many people as you wish. Beginners can use GIMP; in fact, this book aims to help beginners become proficient at using GIMP. At the other end of the spectrum, if you're a programmer, you're free to change the source code to suit your needs, provided you agree to keep the GIMP source code open. This means it is possible to use, share, and enhance GIMP. There is a copy of the full GIMP GNU General Public License v 3 in Appendix B.

GIMP has a large online community of users. You are welcome to be a part of this online community no matter where you live—you just need an Internet connection. GIMP is available in a large number of languages.

This chapter focuses on downloading GIMP 2.8+ released in 2012. If you have an older version of GIMP, now is the time to upgrade—GIMP is free. See the following sections for instructions for downloading and installing GIMP on Windows, Mac, and Linux.

Windows: Downloading and Installing GIMP

Downloading and installing GIMP on Win7, Windows Vista, or Windows XP is easy. Anyone who has downloaded a program on a Windows computer can do this. If you have never downloaded anything before, try now.

Close any other programs that are currently running on your computer. This is to ensure a clean installation.

To get the latest version of GIMP, you will be clicking through a few screens.

Note www.gimp.org automatically checks your computer's operating system and loads the front page with links to installing GIMP for your operating system.

1. Go to www.gimp.org (Figure 1-1).



Figure 1-1. The GIMP web site

2. Click the Download button. This takes you to the GIMP for Windows downloads page (Figure 1-2).



Figure 1-2. GIMP for Windows download page at www.gimp.org/downloads/

3. Click the "Download GIMP 2.8 – Installer for Windows XP sp2 or later" link. When you click the link, you will be taken to the SourceForge download center (Figure 1-3). The installer for Windows XP sp2 or later includes GIMP.

		×		
🗲 🕞 🖪 http://sourceforge.net/projects/gimp-w 🔎 🗸	Ů X ○ Download GTK+ an ×	7 🤃		
sourceforge	Browse Blog Support Jobs Newsletter	's		
Your GTK+ and GIMP installers for Windows download will start shortly Problems with the download? Check your browser's security bar, or try a direct link, or try another mirror.				

Figure 1-3. The SourceForge download page for GIMP.

- 4. If the download does not start automatically, click the Save button at the bottom of the SourceForge page. When GIMP has downloaded to your computer, a small window will pop up asking if you want to run this file. You're nearly there—just a few more clicks!
- 5. Click Run (Figure 1-4). If you do not see the pop-up screen, look in your Downloads folder or the folder where you normally download items from the Internet.

Open File - Security W	/arning	¹		
Do you want to run	this file?			
Name Publisher Type From	sers\Jan Smith\Downloads <u>Jernej Simoncic - Open Sou</u> Application C:\Users\Jan Smith\Download Ru	To open GIMP click on Run setup-1 un Cancel		
Always ask before opening this file				
While files the risk?	rom the Internet can be useful, this omputer. Only run software from p	s file type can potentially publishers you trust. <u>What's</u>		

Figure 1-4. This window pops up after GIMP has downloaded to your computer





Figure 1-5. The first GIMP installation screen

The next screen has the GNU General Public License.

- 7. Click Next to accept the GNU General Public License. The final installation screen follows (Figure 1-6).
- 8. Click the "Install now" button.

Note The GNU General Public License v3 guarantees your freedom to share and change free software and to make sure the software is free for all users. A copy of the full GNU General Public License v 3 is at the back of the book in Appendix B.

15 Setup - GIMP	
Ready to Install Setup Is now ready to begin Installing GIMP on your computer.	w.
GIMP is now ready to be installed. Install now Customize	
< Back Nex	d > Cancel

Figure 1-6. Click the "Install now" button to install GIMP onto your computer

When GIMP is installed on your computer, you will see a screen with the option to launch (or start) GIMP. Congratulations! GIMP is now installed.

Note The first time GIMP opens on your computer, it will take some time. GIMP is loading a number of presets and tools. Be patient. GIMP will open a lot faster after this first time.

Portable GIMP for Windows: Installing GIMP on a USB Drive, CD, or DVD

This is an optional extra for people with Microsoft Windows on their computer. GIMP is small enough to run on a USB drive. GIMP portable will run on a thumb drive/USB stick, CD, or DVD. GIMP Portable will not run as fast as if it was installed on your computer but can be very handy to have on hand.



Figure 1-7. Portable GIMP is available from www.portableapps.com

- 1. Go to www.portableapps.com (see Figure 1-7).
- 2. Click on Applications in the top menu bar.
- **3**. Scroll down and click on GIMP portable. You will then see the GIMP portable download area.
- 4. Click on the Download button.

When GIMP Portable has downloaded to your computer, it is a good idea to test the download on your desktop. Click and start GIMP Portable on your desktop. If GIMP Portable opens and runs well, your test is complete. Close GIMP Portable by clicking on File > Exit. Copy the file to your USB drive, CD, or DVD.

If there is a problem with the download, delete that copy and download GIMP Portable again. This should sort out most problems.

Mac: Downloading and Installing GIMP

If you are not sure which Mac OS X operating system you have, click on the Apple logo on your top Mac menu bar and then click "About This Mac".

Check below to see if GIMP 2.8 is available for your version of the Mac operating system. Usually it's just a matter of time before GIMP is available for the latest Mac operating system.